

ODYSSEY ALL TOPICS



S23
T1-4
D1-12
L1 P1

Goals of the lesson:

- warm up, introduction, decision making
- choosing the processable text segment
- development of creativity

Activity	Method/Interaction	Output	1. Preparation
			Time needed: 10 minutes
			Needed material: the summary text <i>Odysseus, the brave and cunning king, returns from the Trojan War after ten years of fighting. He can hardly wait to arrive on the island of Ithaca with his men. During their journey, they have many adventures.</i>
Tell some words about the whole 5 lesson long project Create groups: devide the class into 5 groups Read the summary text Decision about the task to be fulfilled	Frontal informations Use group forming ideas from the GTG (appointing, drawing...) Reading frontally or in groups or individually Let the groups to choose or conduct their choice	Students think in a 5 lesson long period Homogenous or heterogenous groups according to your aims Letting students to figure out what could happen just from these few lines.	

Activity	Method/Interaction	Output	2. Work on the chosen task
			Time needed: 25 minutes Needed materials Task sheet, ideas pages Any kind of tools and materials can be used: • Drawing, arts and crafts • ArTeC Blocks • Cardboard • Large scale printed map of Europe and Iberian peninsula • Recycled materials – ask them to bring in school magazines, the clean and reusable „garbage“ from home. Bring some stuff you too!
Working on the chosen task	The groups' goal is to represent it through drawing, arts & crafts, building, etc. Allow them to exploit their creativity: their perspective will be used to help them to prepare the forthcoming lessons. Pay attention: how the cooperation in the group works! Help to distribute the tasks, materials if needed!	Do not expect to find wonderful artworks, this task is a kind of brainstorming, in which everyone could explore and, therefore, learn through errors.	

Activity	Method/Interaction	Evaluation	3. Evaluation
			Time needed: 10 minutes
Representation	Each groups present their work		
Evaluation	Discuss with them how they managed to cooperate in the group Ask them to name something that they liked the best of other groups' work	Evaluate the process (the flow, being autonomous,...), the originality (variety of ideas, used materials) and, in particular, the manual ability (precision, efficiency, corners, lines...).	

ODYSSEY ALL TOPICS



S23
T1-4
D1-12
L1 P2

Goals of the lesson:

- warm up, introduction, decision making
- choosing the processable text segment
- development of creativity

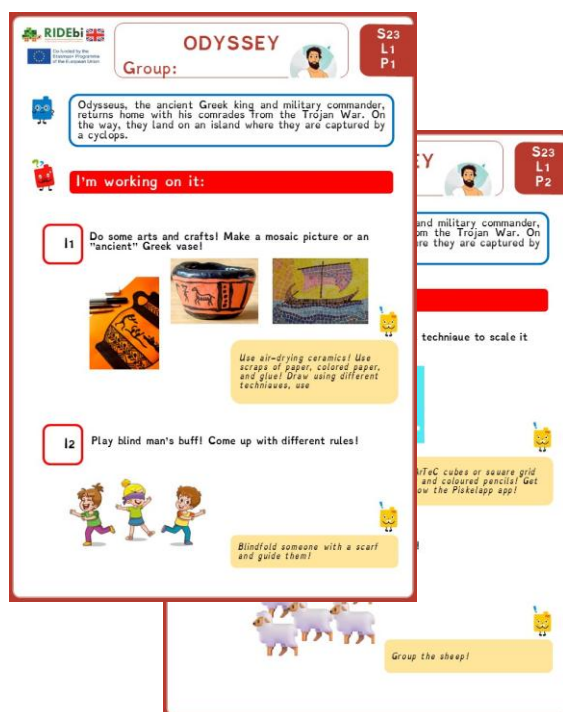
In this introduction, prepare students by letting figure out what could happen just from these few lines.

Reading the summary:

- individually
- one can read loudly for the group
- one or you can read loudly for the whole class

Choosing the task:

- The chosen task influences what part of the text the group will elaborate during lesson 2-4.
 - Groups can choose the task themselves. Try to influence them to choose different tasks!
 - You can give the task to each group. This way you can plan the tasks of lesson 2-4. at the beginning of the project.
- To see, what skills can be developed by the different tasks, see pages 2-4!
- Let the children to use their creativity! The aim is not to copy the solutions in the Idea Bazar! These are only hints!
- Their perspective will be used to help them to prepare the forthcoming lessons.



The screenshot shows the 'ODYSSEY' app interface. At the top, it says 'Group:' and 'S23 L1 P1'. Below this, there is a text box with a story snippet: 'Odysseus, the ancient Greek king and military commander, returns home with his comrades from the Trojan War. On the way, they land on an island where they are captured by a cyclops.' Below the text, there is a red bar that says 'I'm working on it:'. Underneath, there are two task options: 'I1 Do some arts and crafts! Make a mosaic picture or an "ancient" Greek vase!' and 'I2 Play blind man's bluff! Come up with different rules!'. Each task has a corresponding illustration. At the bottom, there is a yellow box that says 'Group the sheep!' with an illustration of sheep.

What can you find in the Idea Bazar?

- Different idea sheets for the warm-up tasks
- On these sheets you can find
 - Samples of arts&crafts solutions (creating animals and plants from toilet paper rolls, water wells from matches, origami animals, etc)
 - Building instructions for ArTeC Blocks,
 - Templates of puppets,
 - Lists of needed materials and tools
 - Short tutorial of Pivot Animation software
 - Situation cards
 - Useful links
 - Focuses