



This is the first part of a story.
Read it and then... Create it!

Draw me a sheep

Antoine de Saint-Exupéry, an aviator, recounts how he lived alone for a long time, with no one to truly share his thoughts with, until one day when his plane broke down in the middle of the Sahara Desert, far from any civilization, with barely enough water for eight days. He falls asleep on the sand, feeling more isolated than a castaway at sea. But at dawn, a soft voice wakes him. It's not a hallucination: a little boy with a serious expression stands before him and politely asks, "Please... draw me a sheep."

Stunned, the narrator tries to make sense of this strange appearance. The child doesn't seem lost, frightened, or thirsty. He simply repeats his request with calm seriousness. Though slightly irritated, the man tries to draw a sheep, but each sketch is rejected: one is sick, another is a ram, the next one too old. Rushed to return to his engine repairs, the narrator draws a box and says the sheep is inside. To his surprise, the boy is delighted. He sees what the adult cannot: a perfect sheep, asleep inside the box.

Thus, in this quiet corner of the desert, the narrator meets the Little Prince a being from another world, full of mystery, who sees the world with eyes that grown-ups have long forgotten.

Take notes of the most important information from the text!

*Your notes can be
Mindmap
Table
Drawing, etc.*

