

MASTER EDER AND HIS PUMUCKL ALL TOPICS

S20
 T1-3
 D1-12
 L2 P1

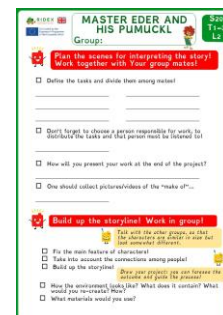


Goals of the lesson:

- text comprehension
- problem solving
- decision making
- organizing group work

Activity	Method/Interaction	Output	1. Reading the text
All groups read their text segment	• All students read by himself or • One member of the group reads loudly • Teacher's help for those who need help in reading	Children understand • the essence of the text • the characters • the main features of the characters • the interaction • the conflict • the environment	Time needed: 15 minutes Needed materials: the text segment • text comprehension • facilitator draft templates (sample of mindmap, character chart, etc) • paper • pencils for taking notes, drawings
They take notes	• notes • drawing • mindmap • chart	Drawings, mindmaps, charts, notes	

Activity	Method/Interaction	Output	2. Planning the interpretation and organizing group work
Decision about the interpretation of the project	Frontal discussion with the whole class For project closing and interpretation ideas, see the General Teachers' Guide!	Decision about implementation All groups know what kind of media files they have to collect	Time needed: 25 minutes Needed materials Group task sheet, Character task sheet, Storyline sheet pencils
Planning the storyline and organizing the group's work	Groupwork, discussion, filling in the group task sheet Planning and drawing the storyline Filling in the character task sheets	Tasks and responsibilities are divided in the group Collecting of media files organized	
Choosing the character to build	Specific suggestions for inclusion Ask students to decide tasks within group, in order to respect skills and desires of all members, starting from those "less skilled".	Storyline is ready	
Revising and building the elements of the environment	Planning, building	Environment is ready	ArTeC Blocks cardboard, recycled materials



Activity	Method/Interaction	Evaluation	3. Evaluation
Representation	Each groups present their text segment in a few words and their storyline	Evaluate the process (the flow, being autonomous, cooperation among group members), the originality (variety of ideas) inclusion,	Time needed: 5 minutes Output Collect the storylines and the Group task sheets Eg. put them on a faliújság
Evaluation	Discussion, teacher's feedback		

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Goals of the lesson:

- text comprehension
- problem solving
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Reading the text:

- children can read the summary individually
- one can read loudly for the group
- one or you can read loudly for the whole class
- you can choose original or short text according to children's need



Plan the scenes for interpreting the story!
Work together with your groupmates!

☐ Define the tasks and divide them among mates!

☐ Don't forget to choose a person responsible for work, to distribute the tasks and that person must be listened to!

☐ How will you present your work at the end of the project?

☐ One should collect pictures/videos of the "making of"...

Working on the Group task sheet:

- **First part** helps to plan and organize the work method of the project
 - Roles in the group (building, programming, environment, documentation)
 - Pay attention! Children tend to prevail over others: give them tasks for which they need to cooperate, and to get to the result
 - In case of heterogenous group, orientate children to take that role that helps to develop his week side.
- Discuss with children what media they would use to describe the whole output of these 5 lessons, and the one in charge for collecting materials and managing the creation of the representation.

Working on the Group task sheet:

- **Second part** helps the text comprehension
 - Children should identify the characters and their main features (outlook, movements, interactions with the environment and other characters)
 - You find different ideas and templates (like chart template, mindmap template) in the students' materials to help this task but children can work just taking notes or drawing the main informations
 - Drawing the storyline helps them to understand the structure of the text, the connection between the scenes and to plan the dramatization with the robots



Build up the storyline! Work in group!

 Talk with the other groups, so that the characters are similar in size but look somewhat different.

☐ Fix the main features of characters!

☐ Take into account the connections among people!

☐ Build up the storyline!

 Draw your project: you can foresee the outcome and guide the process!

☐ What does the environment look like? What does it contain? What would you re-create? How?

☐ What materials would you use?

How to manage output:

Collect the Group task sheet, all the charts, mindmaps, notes, drawings and character cards into a folder!

Collect the photos, videos into a specified folder on the computer!

Store the models and other objects on a wardrobe, to protect objects from falls!

Attach the name of the group to all products!