

THE ROBBER HOTZENPLOTZ



S12
T2
L2



This is the second part of a story.
Read it and then... Create it!

CAUTION – GOLD!

Kasperl and Seppel think hard all Sunday. They want to catch the robber Hotzenplotz. To do this they have to find out where his hiding place is.

But how?

Finally in the afternoon, Kasperl jumps up: "I've got it!"

"What?" asks Seppel.

"You'll see," says Kasperl.

Then he drags Seppel behind him into the cellar. There is a large wooden box there. They carry them into the garden and shovel sand in.

"And now?" asks Seppel.

Kasperl puts the lid on the box.

"We have to nail him down."

Seppel takes the hammer. And first of all, slap yourself on the thumb.

"Ouch! That hurts!"

But he still keeps nailing it.

Kasperl mixes red paint in a bucket. With a thick brush he writes **CAUTION, GOLD!** on the wood.

"Now comes the most important thing," he says. Then he drills a small hole in the bottom of the box.

Together they lift the box onto a handcart.

"All the sand is trickling out!" shouts Seppel.

Kasperl quickly sticks a match into the hole. "Nothing is trickling anymore," he says happily.

"And how do you want to catch the robber Hotzenplotz?" asks Seppel.

"It's very simple," says Kasperl. "We'll set a trap for him."

Take notes of the most important information from the text!

Your notes can be
 Mindmap
 Table
 Drawing, etc.

